











Spring 2016 Clubhouse Schedule

	Monday	Tuesday	Wednesday	Thursday	Friday
2:00 until 3:30	PowerHour is a mandatory academically focused hour after school at the Clubhouse.		 Club-Wide		All members are expected to bring homework or a book to read for this time period.
3:30 until 4:00	Daily challenges strive to improve the overall health of our members and get them to be active every day.		 Triple Play Challenges		Members can participate in fun challenges ranging from jump rope to soccer each day!
4:00 until 5:00	Gatorball Get moving & active in the gym!	 Jet Ball Be Active! All ages welcome.	 American Sign Language Be introduced to ASL & learn some signs!	Spy School Decode, Disguise, & Deduce. Become a spy!	 Girls Running Better your running & team build with other girls!
5:00 until 6:00	Tween Time 11-13 year olds ONLY! Special teen center access.	Boys Running  All ages welcome. Test your stamina & speed.	Club Operation Learn about the body & be prepared to be grossed out!	Gemstones Just for elementary members. Plan projects & help your Club!	ARTinspires.  Learn about artists & create masterpieces!
6:00 until 7:00	Chess Club  Learn strategies & compete against friends!	Teen Girls Fitness Each week try a new activity & be active with your friends.	 Magic Masters Try to master basic tricks to impress your friends!	Book Club  Read & discuss new books each week.	Dave vs. Kevin Let the competition begin! Different weekly games.
At 7:00 p.m., the Clubhouse closes for all members ages 8-12.					
7:00 until 9:00	<i>Dinner Club</i>	Teen Time! Members 13 and up can join us for Teen Only Programming! <i>Teen Lip Sync Battle</i>			<i>Weekly Teen Special Events!</i>

*Youth & teens ages 8-18 who live in any community are eligible to become members of the Clubhouse drop-in program.

*An active registration form signed by a parent or guardian and \$25.00 for membership dues are the only membership requirements.

*Members are expected to respect others, bring their Club card, and lock up their belongings (including cell phones) during each visit.

*Members will have limited access to programs and equipment when they forget their Club cards.



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